

**WOOD DISTRICT
CHILLS & THRILLS
WINTER WEEKEND
LEADERS GUIDE**



**January 30-February 1, 2016
Camp Miakonda**

Winter Weekend is a chance to join in one of the oldest traditions in Boy Scout history – Coming together as a District for Scouting competition. District gatherings provide an opportunity to match skills against others within our district. There will be fun, friendship, and fellowship. This guide is intended to help your unit prepare for the fun and excitement of this year’s Winter Weekend extravaganza.

The Scout oath and law will govern the behavior of all participants during this weekend. The principles of leave no trace should be practiced at all times. LNT coffee and hot cocoa will be provided during the Saturday morning and afternoon activities to any Scout or Scouter that has their own mug or cup (no cups will be provided). You may be asked to answer Leave No Trace questions before the hot beverages are dispensed.

All events for Winter Weekend will be based on basic Scouting skills and concepts as taught and used in the Scout to First Class rank advancement section of the handbook. They will also include fun type challenge events that will require effective communication, leadership, and teamwork to successfully complete. Passports will be given to each patrol listing the order of activities to visit. The score for each event will be recorded on the passport. Each patrol must turn in their passport to the Wood District Staff as they finish in order to be eligible for any awards.

All participating units must sponsor one event or activity and provide the necessary adults and materials required to run the activity or event.

Webelos Scouts are invited to participate in the Winter Weekend events as part of a Scout patrol or their own patrol. Adult leaders should accompany their Webelos around the course and provide “guidance” as necessary but not compete in any event. Other parents are encouraged to also go out on the course but maintain a reasonable distance from the patrols and not to interfere with any patrol or event. All Webelos electing to stay overnight must be associated with a Troop. Sleds are required to compete in the events.



Chills and Thrills Schedule

Friday: January 30, 2015

6:00 PM to 9:00 PM – Registration and Check-in.
9:30 PM – Scoutmaster/SPL Meeting and Crackerbarrel
11:00 PM – Taps/Lights Out

Saturday: January 31, 2015

7:45 AM – Flag Raising, Sled Inspection. Turn in cardboard sleds prior to flag raising.
8:00 AM to 8:40 AM Session #1
8:45 AM to 9:25 AM Session #2
9:30 AM to 10:10 AM Session #3
10:15 AM to 10:55 AM Session #4
11:00 AM to 11:40 AM Session #5
11:45 AM to 1:15 PM Common Lunch
1:20 PM to 2:00 PM Session #6
2:05 PM to 2:45 PM Session #7
2:50 PM to 3:30 PM Session #8
3:35 PM to 4:15 PM Session #9
4:20 PM to 5:00 PM Human Foosball Tournament Finals
5:00 PM – Flag Lowering
5:05 PM to 8:00 PM – Dinner/Clean-up
8:00 PM to 9:15 PM – Non-Denominational Service and Campfire Program
9:15 PM – Scoutmaster/SPL Meeting/Camporee Evaluation and Crackerbarrel
9:15 PM – OA Social
11:00 PM – Taps/Lights Out

Sunday: February 1, 2015

8:30 AM to 10:00 AM – “Leave No Trace” Check-out.

Chills and Thrills Morning Events

Sled Inspection

Each patrol’s sled is inspected for all required equipment and for proper packing; nothing should fall out when the sled is tipped over. Every Scout must be wearing appropriate clothing and footwear for the conditions. This is the first event and will be conducted by the Mounties of the Wood District Territory (i.e. All Scoutmasters will inspect a sled other than one from their own troop).

Event #1: Winter First Aid: In this event, Scouts are given a first aid scenario in which a person has been injured in a cold weather environment. Scouts must render first aid and then prepare to evacuate the victim. Scouts are encouraged to prepare in advance by doing first aid scenarios during Troop meetings. Patrols will have to furnish all first aid supplies such as neckerchiefs, poles and blankets for stretchers, extra coats/blankets to keep victim warm, etc. Each patrol will have to provide its own victim.

Event #2: Emergency Shelter: Patrols will create an improvised whole patrol shelter from materials on their sled (i.e. tarp, ropes, poles, etc). Your patrol shelter will be judged on the following qualities:

- Can the whole patrol fit in the shelter?
- Could the shelter keep the patrol dry and warm?
- Could the shelter survive a blizzard?

Event #3: Lumberjack Landing

Using 4 ropes from your sled combine the ropes into one long rope using an appropriate knot at each junction. With one end of the rope tie a knot appropriate for dragging the three logs. Tie a bowline around the other end. Your lead “sled dog” will put the bowline around his waist and the rest of the patrol members will grab the line behind the “lead dog” and then drag the logs across the finish line 50 feet away. The course is completed when all patrol members and all logs have crossed the finish line. You supply the rope and knot tying skill, the station master provides the logs and the course.

Event #4: Eskimo Toss

Patrol uses a tarp co-operatively to toss an Eskimo over a horizontal rope 10 feet above the ground and land in a bucket held by a patrol member. The Eskimo is a tennis ball. Event ends when ten balls have been caught in a bucket.

Event #5: Gold Fever

The trek today has exposed you to the dreaded Alaskan Gold Fever. The cure is in a bucket reachable only by lashing 3 staves from your sled together to create a pole long enough to reach and retrieve the bucket. Failure will leave you feverish and ill. The event is completed when each sled member has eaten a piece of the cure (miniature candy bars).

Ghills and Thrills Afternoon Events

Event #6: Ski-Walk Slalom: Each patrol is provided with a pair of very large wooden skis which are just large enough to accommodate all team members. Only the front and rear skiers will have ropes attached to the skis. They have to work together to ensure that they can maneuver their team along a slalom course. It sounds easy, but requires great co-ordination and communication to move first the left ski, then the right ski and so on as they navigate the course. If they fall over or leave the skis in any way, they must return to the start.

Event #7: Mail Delivery: We’ve got a heavy load (200 - 300 lbs depending upon age group) of freight (sand tubes or rock salt bags) for you to move for us. You will go head to head drag race style against other patrols using your Klondike Sled. The fastest time gets the mail contract.

Event #8: Cardboard Sled Race

Design and build, prior to Winter Weekend, a person powered corrugated cardboard sled capable of withstanding multiple races. Sleds must be pulled with a rope. How creative can you be using only corrugated cardboard, duct tape, and rope as building materials? There will be an award for the most creative design. The painting and decorating of sleds is highly encouraged. Sleds must be deposited at the designated area for judging prior to flag-raising to be eligible for the Top O' the Hill Award. Judging will occur in the morning, races in the afternoon.

Rules for All Sleds: Safety and fun are our objectives. Competition is secondary. For safety, you have to follow these rules.

- Only corrugated cardboard typically found in boxes may be used. You may not use any of the following: corrugated plastics or other corrugated materials, non-corrugated cardboard (such as carpet tubes), cardboard that is bonded to other materials, epoxy reinforced cardboard, or any other cardboards that raise concern. If there is any doubt, don't use it.
- Duct tape only may be used to hold your sled together. Your sled may not be glued or wrapped in plastic, shrink wrap, or anything else.
- Your sled must be free of sharp edges, pointy objects, or any other feature that may be deemed dangerous by the inspectors.
- Your sled must pass inspection in order to be allowed on the course.
- The occupant of the sled **MUST** provide and wear protective head gear (i.e. bicycle helmet, ski helmet, etc.).
- The sled must be able to transport one participant for 200 feet on a flat course with a minimum of four people pulling. To qualify as a finisher, the passenger must be in or on the sled for the whole race rather than chasing it or being chased by it as your patrol crosses the finish line.

Cardboard Sled Awards

- Top O' the Hill Award - Most attractive or spectacular looking sled.
- Go Fast Award - Class I for Ages 13 and under. Class II for Ages 14 and up.
- Match Race - Strictly bragging rights for any patrol. This is your opportunity to challenge any other patrol to a race.



Event #9: Human Foosball

Are you ready for some...**FOOSBALL**?! That's right – we will have a Human Foosball Tournament and we want YOU to be a part of it! Patrols will battle it out on a life-sized foosball court. Prelims will be in the afternoon sessions with the top patrol from each session battling it out in the finals.

Additional Activities:

Klondike Highway Men

Beware of the "Klondike Highway Men" who will "hold patrols up" as they travel, and who can only be defeated by demonstrating knowledge of Scouting values and history. The Highway Men will ask Scouting related questions. If a question is missed, the Highway Men may steal points from your passport. You will be given a token by the Highway Men so you will not be jumped again. No patrol will be "ambushed" more than once.

Examples of possible questions:

1. What is the Scout Oath?
2. What is the Scout Law?
3. What is the Scout Motto?
4. What is the Scout Slogan?
5. What is the Outdoor Code?
6. What do the two stars on the Scout emblem signify?
7. Who was the founder of Scouting?

Winter Theater: Every Troop is encouraged to have a skit at the campfire on Saturday night. Most importantly...EVERY skit must have a winter theme! It's time to get creative with a new skit or by reworking some of those old skits that we see every Camporee. Costumes are encouraged. An award will be given for the best and most original skit with a winter theme.

Scouting for Food

Scouts and Scouters are requested to bring at least one non-perishable food item that is within its expiration date to Saturday's lunch. All donations collected will be distributed to a local food bank as part of the Scouting for Food program. Collections will be counted and an award will be presented at the campfire to the troop with the highest average collection.

Essential Sled Items for Each Patrol:

- Passport
- Ziploc bag for storing Passport
- 1 ten to twelve foot section of rope per patrol member (minimum of 6)
- 3 staves 8 feet long
- 1 9' x 12' tarp
- 1 blindfold for each patrol member
- Scout Book
- Patrol first aid kit
- 4 Splints
- 6 Triangular bandages
- 2 Blankets
- 4 logs (6" diameter x 24" long)
- Energy snacks for morning and afternoon
- Mug or cup for each patrol member
- 5 gallon bucket with lid
- Helmet

Awards:

- Chills and Thrills Patrol Champion – Top combined events points
- Top O' the Hill Award - Most attractive or spectacular looking cardboard sled.
- Go Fast Cardboard Sled - Class I for Ages 13 and under. Class II for Ages 14 and up.
- Slalom Ski Champions – Award for fastest Ski-Walk Slalom Challenge
- Top Postal Patrol – Award for fastest mail delivery
- Human Foosball Tournament Champions
- Chills and Thrills Theater Award – Best winter themed skit
- Scouting for Food Award
- Chills and Thrills Participation Plaque

Wood District Ghills and Thrills Camporee Registration Form

Troop Number and Town: _____

Scoutmaster: _____

Senior Patrol Leader: _____

Patrol Rosters:

Patrol Name	Patrol Name	Patrol Name
Patrol Leader	Patrol Leader	Patrol Leader
Patrol Members	Patrol Members	Patrol Members
1	1	1
2	2	2
3	3	3
4	4	4
5	5	5
6	6	6
7	7	7
8	8	8

Adult Participants:

1	4	7
2	5	8
3	6	9

Registration Fees:

Total Youth Participation _____ X \$10.00 = _____

Total Adult Participation _____ X \$10.00 = _____

Total Fees Due: _____